

Chirag Chopra

Video Game Designer & Producer

SUMMARY

An award-winning Game Designer, backed by Google Accelerator, with a drive to craft innovative game experiences. Creator of an Editors' Choice game on the App Store with over four years of experience and skills such as level design, pacing, narrative design, live-ops, F2P design, project mgmt., & more.

EXPERIENCE

• Oct 2018 – Present

Game Product Manager – Times Internet

Leading gamification & focusing on gameplay features, live-ops, monetisation, & more.

• Jan 2017 – Aug 2018

Lead Game Designer & Studio Head – MOG

Lead a studio to ship F2P casual puzzle games with worldwide features & millions of downloads.

• May 2015 – Present

Lead Game Designer & Founder – Lucid Labs

A remote team working on experimental games & achieved Editors Choice on App Store.

• Jan 2016 – Jun 2016

Senior Game Design Consultant – Dinzy Labs

Improved game design on a game-messenger focusing on economy, & engagement.

• Jun 2014 – Mar 2015

Game Designer – Creatiosoft

Assisted on social-casino & arcade games working on level design, pacing, GDDs & prototyping.

• OTHERS

Game Design Intern – Games2Win (Jun-Jul 2013)

Game Design Intern – Creatiosoft (Jan-Feb 2013)

EDUCATION

2014 •

Master's Degree in Game Design & PM

Rubika Supinfo game, France

2012 •

Bachelor's Degree in Multimedia

Punjab Technical University

HONOURS

Official Unite Showcase •

Unite India, 2018

Graduate, Google Games Accelerator •

Google, 2018

Official Unite Showcase •

Unite India, 2017

Finalist, Best Upcoming Game •

NGDC, 2017

Editors' Choice •

Apple App Store, 2016

Finalist, Best Free-to-play Game •

Casual Connect, 2014