

# Chirag Chopra

Video Game Designer & Producer

## SUMMARY

An inter-dimensional Game Designer, backed by Google Accelerator, with a zeal to craft innovative game experiences. Creator of an Editors' Choice game with over four years of experience in level design, pacing, narrative design, live-ops, F2P design, project mgmt., shipping over 20 mobile games.

## EXPERIENCE

• Oct 2018 – Present

**Game Product Manager** – Times Internet

Leading gamification on a Fantasy Cricket game focusing on gameplay, monetisation, & more.

• Jan 2017 – Aug 2018

**Lead Game Designer & Studio Head** – MOG

Lead the studio on multiple F2P casual games with a focus on live-ops & data-driven design.

• May 2015 – Present

**Lead Game Designer & Founder** – Lucid Labs

Leading a remote team on creating experimental games, with an Editors' Choice on App Store.

• Jan 2016 – Jun 2016

**Senior Game Design Consultant** – Dinzy Labs

Designed games & systems in a mobile messenger with in-built multiplayer games.

• Jun 2014 – Mar 2015

**Game Designer** – Creatiosoft

Responsible for level design, pacing, GDDs & prototyping for social-casino & arcade games.

• OTHERS

**Game Design Intern** – Games2Win (Jun-Jul 2013)

**Game Design Intern** – Creatiosoft (Jan-Feb 2013)

## EDUCATION

2014 •

**Master's Degree in Game Design & PM**

Rubika Supinfolgame, France

2012 •

**Bachelor's Degree in Multimedia**

Punjab Technical University

## HONOURS

**Apple Arcade Launch Partner** •

Apple, 2019

**Graduate, Google Games Accelerator** •

Google, 2018

**Official Unite Showcase** •

Unite India, 2017 & 2018

**Finalist, Best Upcoming Game** •

NGDC, 2017

**Editors' Choice** •

Apple App Store, 2016

**Finalist, Best Free-to-play Game** •

Casual Connect, 2014